

FORMAL PLAYER SAFETY BRIEFING

When played correctly, Paintball is extremely safe. Please pay close attention to these rules, which have been designed for your protection.

The single most important piece of equipment is your goggles. Paintballs travel at up to 200 miles per hour! This makes for impacts, which feel like a hard thump or being popped with a towel. These shots may leave a welt on your body, and they WILL permanently remove an UNPROTECTED eye! Any time you are on or near the playing field, you must have your goggles on.

In the event that your goggles come off during a game, you will immediately cover your eyes with your hands, drop to the ground and shout "CEASE FIRE! MY GOGGLES ARE OFF!" Everyone is to stop shooting, place his or her markers on the ground and remain in place. The nearest referee will come to you and assist you in putting your goggles back on. The referee will shout, "GAME ON!" to restart the game when it is safe.

Just because you are eliminated from a game does NOT mean that you can remove your goggles! You must not take off your goggles until you are well off the playing field area and in a safe area where barrel plugs are required.

Another important piece of equipment you have is the barrel plug (*pointing to plug*). This safety device will supplement the marker's safety switch. At any time when you are not actually playing, or shooting at the target range, you must have the barrel plug in your marker. You must put on your goggles prior to walking out of a safe area. Safe areas are where players are required to have barrel plugs in their markers at all times. The referee on the playing field will tell you when you can remove your barrel plug. When you are eliminated from a game you should raise your marker above your head and yell "I'm Out!" which signals the other players that you are out. You will then immediately proceed towards the neutral zone and then put your barrel plug in your marker. **DO NOT LEAVE THE PLAYING FIELD WITHOUT YOUR BARREL PLUG IN YOUR MARKER; and DO NOT REMOVE YOUR GOGGLES UNTIL YOU ARE WELL AWAY FROM THE PLAYING FIELD IN A SAFE AREA!**

Splats larger than a quarter anywhere, including on your equipment, count as an elimination. Remember if a ball hits you but does not break, you're still in the game. If however you feel the impact and call yourself out, you ARE out.

If you feel an impact but cannot tell if it broke, you should call "Paint Check". The referee will come to you and look for a splat. The referee will make every effort to check you without interrupting play.

If the referee feels it's necessary to stop play he will call you neutral. The referee will signal this by holding a hand straight up. He may then ask you to move around to allow him to thoroughly check you for splats. If the referee finds that you are marked he will signal that you are eliminated by placing one hand on his head and pointing with the other to the eliminated player. If he determines that you not marked, he will call you clean and will signal by waving his hands above his head and saying "Player is Clean" allowing you to resume play. Remember, after you are eliminated from the game, you cannot talk or assist anyone still in the game.

That's a recap of the important safety and game information. But remember, before you play... Be sure to have someone who is familiar with the equipment you will be using, show you how to use it properly. You should know how to load and unload your marker, and how to use the safety. You must also be sure that your goggles fit properly, and are in good condition. Have someone help you adjust the goggles if they feel loose. They should fit snug and should not have any paint or scratches on the lens. And above all, they should be made specifically for paintball.

Play Safe, Play Hard, and Have Fun!